

LKS2 Teaching Sequence All lessons should begin with a review of prior learning.		
Sketchbooks	Introduce the focus artist/ designer/ architect	Create an artist page in sketchbooks <ul style="list-style-type: none"> • Study of the artist - life, style of art, art media, period of art, influences for their work.
	Analyse Creative works (ACW)	Analyse the artists' work annotating images in their sketchbook <ul style="list-style-type: none"> • Make memory links to previous art lessons, artists with similar styles, similar subject • Describe the work, style, use of visual elements of chosen artists, architects and designers in history ACW1. • Compare and comment on a number of artworks on a similar theme, explaining the approaches taken by different artists.(ACW2) Create a personal response page in sketchbooks around the artwork <ul style="list-style-type: none"> • Explain how a piece of artwork makes them feel and justify (ACW3) Use a developing range of artistic vocabulary to compare artworks of a particular genre or movement (ACW4) <ul style="list-style-type: none"> • Introduce and define vocabulary for the unit • Add glossary or knowledge organiser to sketchbooks
	Experiment and investigate skills and techniques	Experiment and investigate in sketchbooks <ul style="list-style-type: none"> • Explore techniques in using colour, pattern, texture, line, shape, form and space with a range of media, tools and equipment (SB1) • Pupils to annotate their investigations using appropriate art vocabulary
	Plan	Plan /Design <ul style="list-style-type: none"> • Pupils plan/ design their own original piece of artwork influenced by the artist/artwork studied. • Select and record from first-hand experience, observation or imagination. Explore ideas for different purposes (DI1). • Select and record visual and other information to develop ideas on a theme. (SB2) • Annotate sketches/designs/moodboards to explain and elaborate ideas (SB3) • Apply artistic vocabulary to describe the skills, techniques and visual elements to be applied.
	Developing Ideas	Record and develop ideas <ul style="list-style-type: none"> • Create original pieces that are influenced by studies of others (DT2) • Working from their plan, applying new techniques, skills and media independently.

		<ul style="list-style-type: none"> • Make all the necessary resources, equipment and materials that the pupils will need available. Encourage them to make appropriate choices when collecting everything they require to create their artwork.(correct sized paintbrushes, correct gradient of pencil,size and texture of paper,paint colours, type of paint) • Artwork to be completed over a number of lessons. • Pupils to continuously evaluate, adapt and refine their work (E1).
	Evaluate	<p>Evaluate their own artwork.</p> <ul style="list-style-type: none"> • Evaluate artwork to original intention and identify any changes and improvements to be made as work progresses (E2).
	Refine	<ul style="list-style-type: none"> • Adapt and further improve own artwork E3.
Sketchbooks	Reflect	<p>Reflection and re-cap of knowledge and skills</p> <ul style="list-style-type: none"> • Photograph final outcome and add to sketchbook • Make suggestions for ways to adapt and further improve own artwork. (E3) • Explain how studying other artists' work has influenced and developed their own. (E4) • Record reflections in sketchbook
	Exhibit the artwork	<p>Exhibition</p> <ul style="list-style-type: none"> • Decide with the Pupils how their art work will be celebrated and exhibited -through displaying in the classroom, adding photographs to twitter and the website, class art book, in assembly • Who will their artwork be shared with? How could they reach a wider audience? • Make links to the ways that artists exhibit their artwork to a wider audience through art galleries, on -line collections, exhibitions, street art, murals, sculpture park, outdoor exhibitions