



Curriculum Newsletter

Land Ahoy!

Theme Overview

“Land Ahoy!” is a thematic unit, with a subject focus on science and geography. The science element is based around sound, speed and motion and begins by exploring how things move, linking with a pirate’s journey around the continents and ocean. The unit concludes with an introduction to sound, focusing on sources of sound and the relationship between distance and volume. Threaded through is the theme of acting responsibly, with consideration for others.

Maths

Fractions: Recognising and finding a half, a quarter and a third; identifying unit and non-unit fractions; recognising the equivalence of a half and two quarters; recognising and finding three-quarters.

Time: Recognising O’clock, half past, quarter past and quarter to; telling the time past and to the hour; telling the time to five minutes; minutes in an hour and hours in a day.

Statistics: Making tally charts, tables and block diagrams; drawing and interpreting pictograms.

Position and Direction: Understanding the language of position and describing movements; describing turns and movements; shape patterns with turns.

English

We will be linking our English writing to our Dimensions topic this term. We will start by exploring instructional writing, then we will writing character descriptions, followed by some performance poetry. Our final piece of writing will be based on our class visit to Eureka! This will continue after the half term holiday.

Science

Sound: We will explore why sounds get quieter by considering how sound waves travel and the fact that the further they travel the more spread out their energy becomes, which results in the loudness of the sound reducing.

Art

Painting: In this unit, we will be exploring sea themed pictures. We will consider some famous sea themed pictures in our art appreciation lessons. We will be experimenting with paint, learning how to create a range of secondary colours, shades and tones. We will then use our skills to painting our own sea themed pieces of art.

Design Technology

Our design and technology lessons will involve creating a new remote treasure finder for a pirate! We will explore the different technology currently available and then consider what functions a pirate really needs on his own remote. We will then design our new treasure finder and pitch our ideas – Dragon's Den style!

Drama

Improvising different lines for part of a song, leading to the improvisation of matching actions. We will begin to take on the voice of a different character. Finally, children will sing the opening song in role as each of the different pirate characters.

Music

We will begin by learning 'Shiver me Timbers' pirate song. They then think of sounds associated with pirates and the sea to add to the song. Create a Soundscape using instrumental and vocal sounds to replicate those chosen for the song. Use some of those sounds to add verses to the song.

PSHE

In our PSHE lessons, we will learn more about taking responsibility for ourselves and our actions. We will learn how rules and expectations can help us and we will be updating our class charter in line with our findings. We will also learn the importance of sharing and taking turns.

Computing

Our exciting computer lessons this term will teach us how to write an algorithm. We will be using a special programme that will help us to write code using blocks of code to complete actions. The Algorithms will include making cartoon characters collect items and pirates to collect their coins.



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